

## Football

## Cops And Robbers

**Setup:** Area depends on number of players. Robbers start at one end and each have a ball, two players are chosen to be cops and start in the middle without a ball. The example shown consists of 10 players with 8 balls in an area of 20 x 30 yards.

**Aims and Objectives:** To develop running with the ball, close control and changing direction. Robbers line up and at one end try to get to the other side of the area without the cops tackling the ball away. If a cop gets the ball the robber goes to jail (a designated area). Repeat until only 2 robbers remain, the last 2 last two robbers then become the cops for the new game.

**Key Points:** 1. Keep ball moving away from cops. 2. Short sprints dribble past with pace. 3. Close ball control.

